## Vector Algebra

Vector notation is designed to not just give you a point in space but a directional vector. They will usually look like $\langle 2,5\rangle$. This is giving you a vector that starts at the origin and continues in the direction of the ( $\mathrm{x}, \mathrm{y}$ ) point of ( 2,5 ). Vectors can also be written in the form: $2 \boldsymbol{i}+5 \boldsymbol{j}$. The i component is always $x$ and the $j$ is $y$.

Basic Vector Operations and Rules (let $\boldsymbol{u}=\langle\mathrm{a}, \mathrm{b}\rangle$ and $\boldsymbol{v}=\langle\mathrm{c}, \mathrm{d}\rangle$ )
Magnitude of a vector: $\quad|\mathbf{v}|=\sqrt{a^{2}+b^{2}}$; length of the vector
Addition Rules: $\quad \boldsymbol{u}+\boldsymbol{v}=\langle\mathrm{a}, \mathrm{b}\rangle+\langle\mathrm{c}, \mathrm{d}\rangle=\langle\mathrm{a}+\mathrm{c}, \mathrm{b}+\mathrm{d}\rangle$
Scalar Multiplication: $\quad c \boldsymbol{u}=\mathrm{c}<\mathrm{a}, \mathrm{b}>=<\mathrm{ca}, \mathrm{cb}\rangle$
Examples of addition and subtraction with vectors, scalar multiplication:
Let: $\boldsymbol{U}=\langle 2,3>, \boldsymbol{W}=\langle-4,6>$

1) $\boldsymbol{U}+\boldsymbol{W}=\langle 2-4,3+6\rangle=\langle\mathbf{- 2 , 9} \mathbf{9}$ or $\mathbf{- 2 i}+\mathbf{9 j}$
2) $\boldsymbol{W}-\boldsymbol{U}=\langle-4,6\rangle-\langle 2,3\rangle=\langle-4-2,6-3\rangle=\langle-6,3\rangle$ or $-6 \mathbf{i}+3 \mathbf{j}$
3) $2 U-3 W=\langle 4,6>-<-12,18>=<4-(-12), 6-18>=<16,-12>$ or $16 i-12 j$

You Try (1): find $4 \boldsymbol{U}-2 \boldsymbol{W}$

## Unit Vector- magnitude is 1

Example of converting a vector to a unit vector: $\mathbf{v}=<2,5>$

1) Find the magnitude $\rightarrow \sqrt{2^{2}+5^{2}}=\sqrt{4+25}=\sqrt{29}$
2) $U=\frac{1}{|v|} v=\left\langle\frac{2}{\sqrt{29}}, \frac{5}{\sqrt{29}}\right\rangle$
3) This would give a unit vector (length of 1 ) in the direction of $\mathbf{v}$.

You Try(2): find the unit vector for the vector $\boldsymbol{v}=\langle-1,5>$

## Dot Product

The dot product is used to find the angle between two vectors. The result will always be a scalar (a number not a vector).

Definition: if $\boldsymbol{u}=<\mathrm{a}, \mathrm{b}>$ and $\boldsymbol{v}=\langle\mathrm{c}, \mathrm{d}>$ then $\boldsymbol{u} \cdot \boldsymbol{v}=\mathrm{ac}+\mathrm{bd}$
Example: $\boldsymbol{u}=\langle 2,3\rangle, \boldsymbol{v}=\langle-4,6\rangle$, then $\boldsymbol{u} \cdot \boldsymbol{v}=2 \times-4+3 \times 6=-8+18=10$
You Try(3): $u=\langle 1,5\rangle, v=\langle-2,1\rangle$ solve for $u \cdot v$ product)

$$
\cos \theta=\frac{u \cdot v}{|u||v|}
$$

So if $\boldsymbol{U}=\langle 2,3\rangle, \boldsymbol{V}=\langle-4,6\rangle$, then:
$\cos \theta=\frac{\langle 2,3>\cdot<-4,6\rangle}{|\sqrt{13}||\sqrt{52}|}=\frac{-8+18}{26}=\frac{10}{26}=\frac{5}{13}$; thus $\cos \theta=\frac{5}{13}$; so $\theta=67.38^{\circ}$.


On another note, two vectors are said to "orthogonal" (at a right angle or $90^{\circ}$ apart) if $\boldsymbol{u} \cdot \boldsymbol{v}=0$

You Try(4): find the angle between $\boldsymbol{U}=\langle-2,1>$ and $\boldsymbol{V}=\langle-4,3>$

## Finding the scalar component of $\boldsymbol{u}$ on $\boldsymbol{v}$

An important use of the dot product is to determine the projection of one vector onto another if they share a common initial point.


If $\theta$ is the angle between vectors $u$ and $v$, then the scalar component of $u$ on $v$ is given by:

$$
\operatorname{comp}_{v} \mathrm{u}=\frac{u \cdot v}{|v|}
$$

So if $\boldsymbol{u}=\langle 2,3\rangle, \boldsymbol{v}=\langle-4,6\rangle$, then $\operatorname{comp}_{v} \mathrm{u}=\frac{\langle 2,3><-4,6>}{|\sqrt{13}|}=\frac{10}{\sqrt{13}}=2.77$ to 2 significant figures.
One application of this is Work which can be defined as:

$$
\operatorname{comp}_{d} \mathrm{~F}|\mathrm{~d}|=\frac{F \cdot d}{|d|}|d|=F \cdot d
$$

Answers to You Try's: 1) <16, 0> 2) $\left.\boldsymbol{U}=\left\langle\frac{-1}{\sqrt{26}}, \frac{5}{\sqrt{26}}\right\rangle \quad 3\right) 3$ 4) $26.57^{\circ}$

